

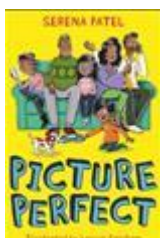
New Accelerated Reader & Library Books



Suitcase S(witch)

When Zahra accidentally swaps suitcases with a witch, it's the beginning of a whole series of magical mishaps.

Ages: 9 to 13



Picture Perfect

Sonal needs to capture a great family picture for her school photography project, but it's impossible when everyone's so busy! Luckily, Sonal and her nanna come up with the idea of taking everyone on a camping trip.

Ages: 9 to 13



Hetty and the Battle of the Books

The library is Hetty's favourite place in school, and since falling out with her best friends Ali, Mei and Rocket she's been spending even more time there. When she learns that her head teacher is planning to close it down, she takes action.

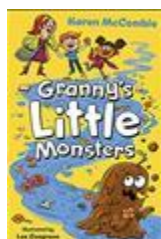
Ages: 9 to 13



Fortune's Fools: A Romeo Roller Coaster!

Top school athletes Dom and Blake have been best friends for ever, but with Sports Day approaching, their friendship is under threat. With Dom in Montague House and Blake in Capulet House, will they end the day as mortal enemies or best friends?

Ages: 9 to 13



Granny's Little Monsters

Zac and Essie have been helping Granny Mo in her search for the perfect pet, but she just can't find the right one. But when the trio go mudlarking in the riverbank, they find a creature unlike anything else... and it's about to get up to some mischief!

Ages: 9 to 13



Blamehounds

Any time there's a strange pong, poo or puddle, Norman and Ringo end up taking the blame. They are blamehounds. And it's about time there was something in it for them...

Ages: 9 to 13



Drowning in My Bedroom

Gayla and Junjun become trapped when a flood hits Manila. At first, these two seem to have little in common, but as the waters continue to rise, they must work together to survive.

Contains ableism, mild profanity and criminal activity.

Ages: 9 to 13



Football Crazy

Danny and his mates are over the moon when football legend Jock Ramsey agrees to coach their team.

Ages: 9 to 13



The Creatures of Killburn Mine

When a meteorite crashes to Earth near Crooked Oak, Pete, Nancy and Krish are determined to find it. But they're not the only ones. Contains disturbing imagery.

Ages: 9 to 13



The Strangeworlds Travel Agency

When Flick meets Jonathan at the Strangeworlds Travel Agency, she learns to travel between worlds using suitcases. However, the pair soon learn that a problem in another world threatens the very fabric of the multiverse.

Ages: 9 to 13



Worst Week Ever! Monday

His mum just married a vampire, his dad is driving a giant toilet on wheels, and his cat's acting strangely. Justin Chase is having the worst week ever. And that's all before he's even started his first day at a new school.

Ages: 9 to 13



The Book of Stolen Dreams

When Rachel and Robert help their father to steal a rare book, they are forced to go on the run to stop it from falling into the hands of President Charles Malstain. Plot contains violence, including torture.

Ages: 9 to 13



Currency Control

Tyler Morant, who is also known as the Gamer, fights evil Cynthia Cyber's latest creation, a monster named Currency. Text includes mild violence.

Ages: 9 to 13



Monster Master

Cynthia Cyber has trapped the Gamer's friends in her Power Combat video game, and they need to get out.

Ages: 9 to 13



Racing Ransom

Cynthia Cyber has trapped two programmers in Space Racers and sends a racer to destroy them if she does not get a ransom. **Text contains mild violence.**

Ages: 9 to 13



Night of the Scrawler

Slate's job is to guard the most dangerous books in the Library of Doom. One day, his curiosity gets the best of him and he opens The Scrawler.

Ages: 9 to 13



Thesaurus Rex

A colossal creature unfolds itself from the pages of a thesaurus, and a schoolgirl finds herself face to face with Thesaurus Rex.

Ages: 9 to 13



Death Sentence (Express Edition)

The most fearsome book in the Library of Doom contains a single sentence. It's so horrible that anyone who reads it will vanish! Who will save the town from the world's shortest (and deadliest) story?

Ages: 9 to 13



Raiders of the Lost Archives (Secrets of the Library of Doom EXPRESS)

Deep within the Library of Doom, raiders are searching for the treasure of the Lost Archives and have captured a young worker to guide them through the maze-like shelves.

Ages: 9 to 13



The Beast that Borrowed (Secrets of the Library of Doom EXPRESS)

The Beast has got inside the Hold. Red and Iron must stop it before it gets the book.

Ages: 9 to 13



The Ghost Riddle (Secrets of the Library of Doom EXPRESS)

It's a stormy night, perfect for scary stories. A girl realises she might be living in one. Strange things are happening. They are like her aunt's creepy story.

Ages: 9 to 13



Crushing Covers (Secrets of the Library of Doom EXPRESS)

Strange, towering creatures are crashing through the woods. They are travel books, and they will snap down and crush anything between their covers.

Ages: 9 to 13



Digital Terror

When Cynthia Cyber sends the Terror Beast to attack Crescent City, the Gamer must overcome his own fears and defeat the monster. **Book contains mild violence.**

Ages: 9 to 13



Shifting Shelves

A young Page is stuck in a maze of moving bookshelves. It's up to the Librarian to free him.

Ages: 9 to 13



Bookmarks of Blood

A strange woman is handing out bookmarks, and a girl takes one. She will soon become an unwilling member of a scary book club unless the Librarian can come to the rescue.

Ages: 9 to 13



The Haunted Handwriting

A cursed hand escapes and tries to unleash an evil spirit. The Librarian has to save the day.

Ages: 9 to 13



The Lost Page (Express Edition)

When an explosion shakes the Library of Doom and one of the young workers goes missing, the two Librarians set out to rescue him.

Ages: 9 to 13



The Spine Tangler (Express Edition)

A young boy is delivering a book. But something horrible lurks in the bookshop... terrifying, inky monsters created from the spines of strange books! Will the boy be their next victim?

Ages: 9 to 13



Tome Raider (Express Edition)

A shadowy thief haunts the Library of Doom. The villain is outsmarting all the Library's ancient traps. Nothing can stop him from stealing all the Vowel Stones. Can the Librarians stop the villain before it's too late?

Ages: 9 to 13



Don't Open it (Express Edition)

When two friends open the door to a little library, a clawed hand pulls them inside!

Ages: 9 to 13



The Last Word (Express Edition)

The Library of Doom's secret chamber holds a book that drains the Librarian's life away. Now, the book has been stolen, and only another Librarian could be the thief. If the last word is read on the final page of the book, the world will end!

Ages: 9 to 13



Riyad Mahrez

Stuck in the French fourth division at 22, it didn't look as if Riyad Mahrez was going to set the football world alight, but the winger's speed, trickery and eye for a goal did not go unnoticed, and a move to England set Riyad on a new path.

Ages: 9 to 13



Marcus Rashford

From navigating a ruthless academy to playing under one of the fiercest managers in the game, Marcus Rashford's rise to the top of Manchester United wasn't always easy.

Ages: 9 to 13



Saka

Join Bukayo Saka on his exhilarating journey to the very top of international football, taking in devastating heartbreak as well as glorious successes on the way. Contains themes of racism.

Ages: 9 to 13



Harry Kane

Discover Harry Kane's twisting journey, growing up just a stone's throw from his boyhood club and then going on to become their most lethal striker, and the man who led England to their first European final.

Ages: 9 to 13



Kanté

Discover N'Golo Kanté's journey - from picking up bottles in the streets of Paris to winning trophies on the world stage - proving that no one is ever too small to make it big.

Ages: 9 to 13



Raheem Sterling

From a difficult start in life to a tough time in the spotlight, Raheem has always had to think on his feet. This is the incredible story of how a boy who grew up in the shadow of Wembley Stadium used his grit and passion to steer himself to the top.

Ages: 9 to 13



Salah

Quick, focused, and with astonishing speed, Mo Salah is one of the best players of his generation – and certainly the best Egyptian player of all time. Join Mo on his unwavering mission to become one of the greatest players of all time.

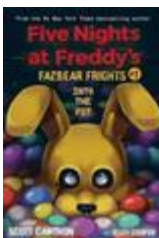
Ages: 9 to 13



Félix

With his creativity, acrobatic talent and sheer speed, João Félix can make top-level football look effortless. But João's journey to the top has not been easy. Join 'the heir to Ronaldo' on his mission to become one of the greatest players in the game.

Ages: 9 to 13



Five Nights at Freddy's: Fazbear Frights: Into the Pit

Set in the world of Five Nights at Freddy's, these three novella-length tales of horror each feature five twisted illustrations. Book #1

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Fetch

This book presents three novella-length tales of horror set in "the world of Five Nights at Freddy's". Book #2

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: 1:35 A.M.

This book presents three novella-length tales of horror set in the world of Five nights at Freddy's.

Text contains mild violence. Book #3

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Step Closer

This book is based on the video game Five Nights at Freddy's, presenting three novella-length tales of horror set in the world of Five Nights at Freddy's.

Text contains mild violence. Book #4

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Bunny Call

This book is based on the video game Five Nights at Freddy's, presenting three novella-length horror tales set in the world of Five Nights at Freddy's. Book #5. **Book contains occasional graphic violence.**

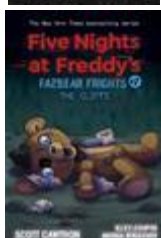
Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Blackbird

Based on the video game Five Nights at Freddy's, this book presents three novella-length horror tales set in that world. **Text contains racial slurs, mild profanity and violence.**

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: The Cliffs

This book is based on the video game Five Nights at Freddy's. It presents three novella-length horror tales set in the world of Five Nights at Freddy's.

Text contains violence. Book #7

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Gumdrop Angel

Based on the video game Five Nights at Freddy's, this book presents three novella-length tales of horror set in the world of Five Nights at Freddy's.

Text contains violence, mild profanity. Book #8

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: The Puppet Carver

Based on the video game Five Nights at Freddy's, this book presents three novella-length tales of horror set in the world of Five Nights at Freddy's. **Text contains graphic violence.**

Book #9

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Friendly Face

Based on the video game Five Nights at Freddy's, this book presents three novella-length tales of horror set in the world of Five Nights at Freddy's. **Text contains violence.** Book #10

Ages 12 Plus



Five Nights at Freddy's: Fazbear Frights: Prankster

This book presents three novella-length tales of horror set in the world of Five Nights at Freddy's. **Text contains disturbing imagery, mild profanity and violence.** Book #11

Ages 12 Plus



The Dog That Saved the World (Cup)

Pickles and his owner Elsie are football mad, so they are really excited when Elsie's team win the chance to play in a half-time match at the World Cup! But when Dad loses his job and the World Cup trophy is stolen, its up to Pickles to save the day.

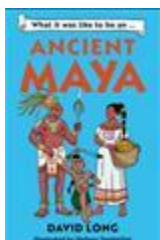
Ages: 9 to 13



Buck 'n' Bronco Hit the Road!

Buck 'n' Bronco are mascots at the Happy Ranch theme park. Their mission is to Bring the Happy to people's day. But when the theme park is demolished to make way for a new park, the mascots find themselves without a job and home.

Ages: 9 to 13



What It Was Like to be an Ancient Maya

This book is an exploration into the rise and fall of the rich and colourful Maya civilisation. **Contains mild violence.**

Ages: 9 to 13



Wings: Spitfire

While attending a summer football camp near an old airfield, Greg starts working on a model of an old Spitfire. Before long, he's propelled into an adventure as an RAF pilot during World War II. Book #2.

Ages: 9 to 13



Magicat

When Magicat is knocked off his witch's broom, he needs Jessie and Ali to look after him until he can be rescued. But while they wait, what could be the harm in doing just a little bit of magic?

Ages: 9 to 13



The Day My Family Disappeared

After Bob wishes his family of creatives away, he wakes up to find them gone. Gathering all of his courage, he must set out to discover what happened to them.

Ages: 9 to 13



My Friend's a Gris-Kwok

Mike had no idea that his best friend Alex was a Gris-kwok – someone who can turn into any animal he chooses! But Alex's naughty little sister Polly is a Gris-kwok too. Alex and Mike are about to take on the worst babysitting job in the world!

Ages: 9 to 13



Jodie

Trapped and alone on the salt marshes, Jodie is troubled by a haunting presence. But they are dangerous and Jodie gets trapped by the incoming tide. No one notices she's gone and she also hears a little dog that keeps barking mournfully.

Ages: 9 to 13



The Dog That Saved Christmas

Christmas is a nightmare for Jake. He hates the bright lights, all the noise and the disruption to his routine. Then he finds a lost dog and adopts her as his own. He forms a special bond with her that helps him cope with the things that stress him out.

Ages: 9 to 13



The Fish in the Bathtub

Grandpa Feliks can't wait to eat the carp he has bought for Christmas. But little Lucja loves Fishy. Grandpa Feliks saw off the Germans, and then the Russians - but can he hope to win against his own granddaughter?

Ages: 9 to 13



Mozart's Banana

Mozart's Banana is a horse that no one can tame, not even Sammy Foster. Then Alice Brett turns up. She's cool as ice, and she isn't going to let anyone get the better of her, horse or boy.

Ages: 9 to 13



Bertie and the Alien Chicken

Bertie is NOT looking forward to spending the summer holidays on Long Bottom Farm. But then he meets Nugget, the alien chicken. Nugget's mission is to find the Earth's most important resource, and he needs Bertie's help.

Ages: 9 to 13



Back of the Net

Facing up to fears of bullying over her skin condition, Eva finds the courage to take to the football field. **Contains bullying.**

Ages: 9 to 13



Get Me Out of Here!

Danny is mega-excited when he learns that his class is going on the most extreme outdoor adventure trip ever. Then he discovers his SAS-obsessed older brother is going too. Everything is about to go seriously wrong.

Ages: 9 to 13



What It Was Like to Be a Viking

Find out what Viking life was actually like while also discovering how their fascinating culture continues to influence the world today. **Contains historical violence.**

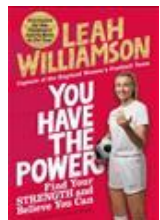
Ages: 9 to 13



Marie-Antoinette Katoto: The Unofficial Story

Marie-Antoinette Katoto is one of the best finishers in football. A shy character off the pitch, but an unstoppable force on it, she's a striker that most defences fear. **Contains a theme of gender bias.**

Ages: 9 to 13



You Have the Power: Find Your Strength and Believe You Can

This positive guide for life will inspire young girls to lead like a pro, and motivate them to do what they love. The co-author is Suzanne Wrack. **Contains themes of gender bias.**

Ages: 12 Plus



Pirates and Sea Monsters

Tia's mum has a new job as the vet on an island where a lot of animals need her help, and soon Tia has to step up and care for the animals staying in the surgery.

Ages: 5 to 8



The Broken Dragon

When Nan surprises Tyra with a china snow dragon, Tyra has the idea to take it into school. But disaster strikes and the dragon is broken, and Tyra must find a way to mend it.

Ages: 9 to 13



Marvin and the Book of Magic

After being humiliated by a badly behaved squirrel on national television, Marvin has vowed NEVER to perform magic in public again.

Ages: 9 to 13



The Day the Hiccups Took Over

Helped by his new friend Daisy, Frank tries ever stranger ideas to get the hiccups to go away and transform his day from calamity into a dramatic triumph.

Ages: 9 to 13



Test Trouble

When Arun's teacher announces that the class will be sitting a maths test, Arun is horrified. Can he find a way to face his fears and complete the test?

Ages: 9 to 13



Keeper

New boy Shane Logan has a temper. He's also an amazing goalie. But hanging over him like a shadow is his dad, Mick, who yells orders from the sidelines. And soon Shane's friends worry that there's something wrong. **Contains themes of abuse.**

Ages: 9 to 13



My Name Is Sunshine Simpson

Everything seems to be going wrong for Sunshine. She needs to find her voice, but can she break through the clouds to stand tall, stand proud and show the world she can shine?

Contains violence, bullying and a theme of racism. Book #1

Ages: 9 to 13



Attack of the Vampire Sheep

Maggie is not happy that her mum decided to move to Knobbly Bottom, but she soon discovers that vampire sheep are planning to take over the world and need to be stopped. Book #1

Ages: 9 to 13



The Cookie Culprit

When the cookies for a baking competition at the mosque are all destroyed, it's up to Maysa, Musa and their neighbour, Norman, to solve the mystery. Book #1

Ages: 9 to 13



A Game of Life or Death

When Asha discovers her older sister Maya's dead body in their home, she begins to look into Maya's VR game and uncovers a monstrous secret. **Contains violence.**

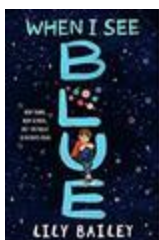
Ages: 14 Plus



The Fight for the Hidden Realm

Zhi Ging is an outcast. Then she receives an invitation to Hok Woh, an underwater school that offers her the chance to become immortal and finally belong. Book contains bullying and cultural bias. Book #1

Ages: 9 to 13



When I See Blue

Ben's brain makes the smallest things feel impossible. But when he meets April, he might finally figure out how to stand up to the bully in his brain. An authentic story about living life with OCD. **Text contains bullying and alcoholism.**

Ages: 9 to 13



The Boy Who Grew Dragons

When Tomas finds an unusual fruit in his grandad's garden, he's surprised when it hatches a dragon. Book #1

Ages: 9 to 13



Never Ever Getting Back Together

Maya has dumped her lying ex-boyfriend but then receives a call that stirs up the past. She plans to exact her revenge, but meeting some of Jordy's other ex-girlfriends complicates things. **Book contains profanity, gender bias, and mild sexual references.**

Ages: 14 Plus



The Bone Spindle

Fi is running from a curse when she pricks her finger on a spindle. Bound to the sleeping prince with magic, Fi is stuck with the prince's ghost until she can break his curse and save his kingdom. **Book includes violence.** Book #1

Ages: 14 Plus



The Secrets of the Stormforest

Flick and Jonathan must uncover the secrets of Strangeworlds and of a new mysterious world called 'The Stormforest' if they are to have any hope of defending their world – and others – from the threat facing them all. Text contains violence. Book #3

Ages: 9 to 13



Life of Riley: Beginner's Luck

Riley is not having a good week. After being cursed at a funfair he sets free the class rabbit, loses his swimming trunks to a rabid dog, and blows up the science lab! Can he reverse the curse before he gets his new friend Brad into trouble?

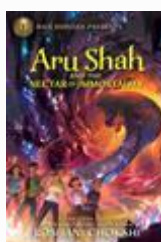
Ages: 9 to 13



The Boy Who Sang with Dragons

Tomas and his friends work together to unlock the last mysteries of the dragonfruit tree.

Ages: 9 to 13



Aru Shah and the Nectar of Immortality

The Pandavas call on old friends, make new allies, and face fearsome trials as they embark on a mission to stop the Sleeper from accessing the nectar of immortality. **Text contains violence.**

Ages: 9 to 13



Don't Tell Mum I Made a Mammoth

Percy's parents are environmental activists, and Percy is over it. His mum has invented a machine that messes with DNA and just might bring extinct species back to life. **Text contains mild violence, criminal activity and bullying.**

Ages: 9 to 13



The Edge of the Ocean

When an urgent summons arrives from the flat water world of The Break, Flick and Strangeworlds guardian Jonathan hop into a suitcase to take them there. The Break is shrinking, and the edge of the ocean is coming closer. **Contains themes of grief.**

Ages: 9 to 13



The Scorpio Races

Nineteen-year-old returning champion Sean Kendrick competes against Puck Connolly, the first girl ever to ride in the annual Scorpio Races, both trying to keep hold of their dangerous water horses long enough to make it to the finish line.

Ages: 14 Plus



Next to Alice

At first Ben doesn't want to sit next to Alice in the classroom. She's scary and tells him off. But when Ben starts to take Alice's advice, he realises that she might have a point and discovers that sitting next to her isn't so bad after all.

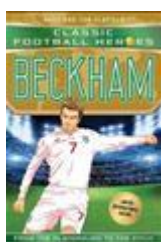
Ages: 5 to 8



Klopp

This is the story of how Jurgen Klopp overcame failure in Frankfurt to become one of the greatest managers in the world.

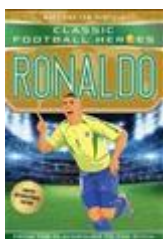
Ages: 9 to 13



Beckham: From the Playground to the Pitch

During a career that spanned twenty years, Beckham won an impressive nineteen major trophies. This is the story of a true sportsman who earned respect and loyalty from his fans around the world.

Ages: 9 to 13



Ronaldo: From the Playground to the Pitch (Classic Football Heroes)

This is the rollercoaster story of how Ronaldo grew up to become a superstar striker for Brazil, Barcelona and Real Madrid.

Ages: 9 to 13



Maradona: From the Playground to the Pitch

This is the story of footballing legend Diego Maradona.

Ages: 9 to 13



Figo: From the Playground to the Pitch

This is the story of one of the best midfielders in the world, Luís Figo.

Ages: 9 to 13



Klinsmann: From the Playground to the Pitch

This is the story of Jürgen Klinsmann, Tottenham Hotspur striker and world champion with Germany.

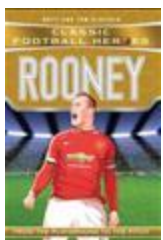
Ages: 9 to 13



Zidane: From the Playground to the Pitch

This is the story of a boy who started off on the streets of Marseille and went on to win a World Cup with France and Champions League Final with Real Madrid. This is how a poor boy with incredible talent became the greatest player of his generation.

Ages: 9 to 13



Wayne Rooney: Captain of England/Rooney: From the Playground to the Pitch

The story of Wayne Rooney's rise to fame from child superstar to Everton hero to Manchester United legend.

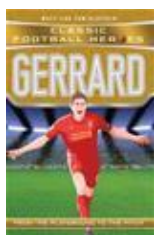
Ages: 9 to 13



Giggs: From the Playground to the Pitch/Ryan Giggs: Wing Wizard

This is the story of one of Manchester United's all-time heroes and one of the most decorated players ever, Ryan Giggs.

Ages: 9 to 13



Steven Gerrard: Captain Fantastic/Gerrard: From the Playground to the Pitch

This is a story of how a young boy from Merseyside, who overcame personal tragedy in the Hillsborough disaster, made his dream of playing for and captaining Liverpool FC come true.

Ages: 9 to 13



Carragher: From the Playground to the Pitch

This book tells the story of the Liverpool hero who showed true loyalty and dedication throughout his career.

Ages: 9 to 13